Drew Koszulinski

Designing & Building Airtight Interfaces Since 2014

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Get Aligned, Remote — *Design & Frontend Engineering*

JULY 2023 – JANUARY 2024

The founders of Get Aligned approached me with extensive talent recruiting experience and a promising product idea. Collaboratively, we established core value propositions for a new recruitment strategy app. I designed and developed its features, UI, and a comprehensive design system, including integrating the custom GraphQL backend API.

QuickNode, Remote — *Design Engineer*

OCTOBER 2022 – JULY 2023

In React, I spearheaded the creation of a fresh component library for an acquired analytics product, while also enhancing the current component library for QuickNode's flagship product. My main objective was to facilitate swift and efficient progress for product teams in developing new UI features, enabling engineers to maintain a sharp focus on meeting business objectives.

Flatiron School, Remote — *Staff Designer*

OCTOBER 2021 – OCTOBER 2022

Upon joining Flatiron School, I encountered three React web applications at a post-MVP stage, where the burgeoning feature set outpaced the UI's capabilities. I drove progress by conceptualizing new UI designs and constructing a comprehensive design system alongside a React component library. These initiatives significantly expedited the progression of all three products while enabling significantly improved UI precision.

Broadnet Teleservices, Remote — *Design & Frontend Engineering*

SEPTEMBER 2020 – SEPTEMBER 2021

Following nearly two decades without a dedicated product designer, Broadnet's suite of web applications demanded a complete overhaul. I took charge of UX and UI redesign efforts, alongside frontend development using Angular.

Rayka, Remote — *Head of Design*

OCTOBER 2018 - DECEMBER 2019

As Head of Design at Rayka, I led user research, feature validation, and product strategy, while navigating a highly competitive landscape. Embracing a holistic approach, I prioritized genuine user engagement over superficial tactics. The Rayka mobile app achieved a commendable 4.7-star rating in the iOS App Store, validating our user-centered approach.

Gigster.co, Remote — *Contract Product Designer*

NOVEMBER 2015 – OCTOBER 2018

Selected by the Gigster team, I joined a tight-knit community of designers and successfully delivered fourteen early-stage product design projects, garnering high client satisfaction. Projects encompassed P2P marketplaces, admin dashboards, and bespoke internal software tools.

SKILLS

Frontend Engineering

Design Systems

Typescript

React

WCAG Compliance

HTML5

CSS3

Agile Software Development

Shapeup

Digital Product Design

Figma

EDUCATION

Aquinas College
Bachelor of Arts, concentration in Photography